

Contact

Phone

1 (208) 650-6215

Email

haydenallred@gmail.com

Portfolio

www.haydenallred.com

Software

- Photoshop
- After Effects
- Premiere Pro
- Sketchup
- Procreate
- Vectorworks
- Unreal Engine 5
- MS Office Suite
- QLab 5
- MadMapper 5
- Pro Tools
- Reaper
- VS Code
- Arduino Studio

Skills

- Lighting Design
- Projection Mapping
- Sound Design
- Production Design
- Musical Composition
- Computer Programming
- Video Editing
- 3D Printing
- Virtual Reality Applications
- Research and Development
- Certified Hypnotist



References

“ Hayden's ability to think outside the box... I think he lost the box years ago in his amazing travels for such a young man. His mind works on a level that few of us can even fathom. ”

Dusty Fisher, *King Fine Arts Center*

1 (208) 650-0731 | fisdougl@cassiaschools.org

“ Of all the students, designers, and technicians I have worked with over the years, Hayden is the most capable, creative, intelligent, and intuitive I have ever collaborated with. ”

Roger Merrill, *The Playmill Theatre*

1 (208) 351-4824 | roger@playmill.com

Hayden Allred

I'm an energetic theatre designer and tinkerer. My storyteller heart sees artistic potential in all things, and an exploration of new ideas, methods and inspiration drives my intense passion.

Work Experience

Walt Disney World

08/2023 - 12/2023

Entertainment Technician Intern

- Trained on multiple positions of *Disney Junior's Play & Dance* (Show Control, Deck, and Audio), and more stages soon.
- Experiencing the unique culture and style of live entertainment in each the Walt Disney World's four theme parks.
- Gaining exposure to industry standard and Disney-preferred projection and video playback software and hardware.

The Playmill Theatre

2015 - 2022

Technical Director / Lighting, Sound, & Projection Designer

- Developed cutting-edge projection mapping techniques of interactive rain which has been licensed to over a dozen professional theatres in the USA and South Africa.
- Designed and led the installation of a 30-foot-wide LED video screen programmed on a NovaStar processor system.
- Designed projections, lights, and sound for 21 theatrical productions, overseeing each from conception to installation.
- Created remote-controlled moving spotlights which removed the limitations of lighting in a confined space.
- Operated sound, video, and lighting equipment for over 950 performances of full stage productions.

Brigham Young University - Idaho

2017 - 2020

Assistant Professor / Audio & Projections Master

- Taught and created curriculum for a 300-level projection systems design course taught to both students and faculty.
- Guided university faculty through using projection designs in productions while serving as the department's specialist.
- Taught students the foundations of theatrical sound design and live-sound operations.

Education

Savannah College of Art and Design

Master of Fine Arts | 03/24

Production Design
Emphasis in Theme Parks
GPA: 3.88

Brigham Young University - Idaho

Bachelor of Science | 12/20

Theatre Design
Computer Information Technology
Communication Management

Dear Creator,

I spend a lot of my time dreaming and finding ways to tell stories. I believe my uniquely blended background of all things technical and creative defines **my artistic style, which I would categorize as clearly analytical wrapped in boundless imagination**. Since my childhood, I've been fascinated with telling stories in as many ways as possible—through music, art, and technology—and have found a deep well of inspiration in the world of themed entertainment. As a graduate student, I crave to learn and practice techniques of innovation and design philosophies that resonate deeply with my passion and career focus of **Creative Direction in themed entertainment**.

I'm a graduate of Brigham Young University – Idaho with a bachelor's degree comprised of Theatre Studies, Computer Information Technology, and Communication Management. I'm currently an M.F.A. candidate in Production Design at The Savannah College of Art and Design. **I thrive in blue sky-centered developmental environments** and have delved deep into theatrical entertainment and worked professionally in multiple discipline areas, such as sound design, musical composition, projection design, technical direction, and creative development. **I view every problem as an exciting opportunity to create new solutions**, whether that's an innovative technical technique or concise communication management.

I gratefully acknowledge the help I've received in order to find myself in such fortunate situations; **having taught a 300-level university course in theatre design for which I created the curriculum**, having been paid professionally to design over three dozen theatrical productions, and having served as a creative director in leadership roles on multiple professional projects. **I strongly believe that early collaboration and clear communication is key to a project's success**, and continually strive to maintain trust through honest dealings. These core values have helped create and nurture collaborative partnerships with many talented superiors who have helped me succeed. I'm confident the luck I've received would be nothing without the hard work and dedication I've devoted to pursuing my dreams.

My family, whether through blood or friendship, is incredibly important to me. Because of that, **I strive to always create experiences other families will enjoy together**. I look forward to continuing conversation with you as I strive each day to use my talents to create magic, moments, and memories for families.

Sincerely,

A handwritten signature in black ink that reads 'Hayden Allred'. The signature is fluid and cursive, with the first name 'Hayden' being more prominent than the last name 'Allred'.

Hayden Allred



Select Creative Curriculum Vitae

<i>Bright Star</i>	Sound, Light, Projection Designer, Pianist	Playmill Theatre	Roger Merrill	06/2022
<i>Singin' in the Rain</i>	Sound, Light, Projection Designer	Playmill Theatre	Eliza Merrill	05/2022
<i>Disney's Tarzan</i>	Sound, Light, Projection Designer	Playmill Theatre	Sam Merrill	05/2022
<i>Get Real</i>	XR Stage Production Designer	SCAD Savannah	SCAD	03/2022
<i>The Grinch</i>	Projection Designer	Palace Theatre	Jenna Davies	12/2021
<i>Peter & the Starcatcher</i>	Sound, Light, Projection Designer	Playmill Theatre	Sam Merrill	06/2021
<i>Disney's Newsies</i>	Sound, Light, Projection Designer	Playmill Theatre	Roger Merrill	06/2021
<i>R&H's Cinderella</i>	Lighting Designer, Sound Designer	Playmill Theatre	Roger Merrill	05/2021
<i>Be Our Guest!</i>	Sound, Light, Projection Designer, Writer	Palace Theatre	Jenna Davies	05/2021
<i>Pirates Excursion!</i>	Sound, Light, Projection Designer	Palace Theatre	Jenna Davies	08/2020
<i>Disney's Tarzan</i>	Projection Designer, Sound Designer	Playmill Theatre	Roger Merrill	05/2020
<i>The Wind in the Willows</i>	Composer, Music Director	BYU-Idaho	Trevor Hill	02/2020
<i>Christmas With Truman</i>	Sound Designer	Fertile Ground Fest.	Alisha Christiansen	02/2020
<i>The Christmas Train</i>	Sound, Light, Projection Designer, Writer	Palace Theatre	Jenna Davies	12/2019
<i>Deck the Falls</i>	Animator	AndX Ent.	Andy Johnson	11/2019
<i>The Winter's Tale</i>	Animator, Projection System Designer	BYU-Idaho	Amelia Bahr	10/2019
<i>Pirates of Penzance</i>	Projection System Designer	BYU-Idaho	Richard Clifford	03/2019
<i>Harvey</i>	Animator, Projection System Designer	BYU-Idaho	Roger Merrill	02/2019
<i>Leaving Eden</i>	Projection System Designer	BYU-Idaho	Justin Bates	10/2018
<i>Disney's The Little Mermaid</i>	Projection Designer, Sound Designer	Playmill Theatre	David Walker	06/2018
<i>Annie Get Your Gun</i>	Music Arrangements, Sound Designer	Playmill Theatre	Sam Merrill	06/2018
<i>Disney's Newsies</i>	Projection Designer, Sound Designer	Playmill Theatre	Roger Merrill	05/2018
<i>Complete Works Abridged</i>	Composer, Projection System Designer	BYU-Idaho	John Kelley	04/2018
<i>Silent Sky</i>	Projection System Designer	BYU-Idaho	Justin Bates	04/2018
<i>Singin' in the Rain</i>	Projection Designer, Sound Designer	Playmill Theatre	Sam Merrill	06/2017
<i>Peter and the Starcatcher</i>	Projection Designer, Sound Designer	Playmill Theatre	Roger Merrill	06/2017
<i>Disney's The Little Mermaid</i>	Projection Designer, Sound Designer	Playmill Theatre	Roger Merrill	05/2017
<i>Big Fish</i>	Animator, Sound Designer	BYU-Idaho	Roger Merrill	04/2017
<i>Scrooge</i>	Projection Designer, Sound Designer	King Fine Arts Cent.	Dusty Fisher	12/2016
<i>Mary Poppins</i>	Animator, Sound Designer	Playmill Theatre	Roger Merrill	06/2016
<i>7 Brides for 7 Brothers</i>	Animator, Sound Designer	Playmill Theatre	David Walker	06/2016
<i>Singin' in the Rain</i>	Animator, Sound Designer	Playmill Theatre	Roger Merrill	05/2016
<i>Antigone</i>	Associate Sound Designer & Composer	BYU-Idaho	Richard Clifford	02/2016
<i>Damn Yankees</i>	Sound Designer	Playmill Theatre	Roger Merrill	06/2015
<i>The Foreigner</i>	Sound Designer	Playmill Theatre	John Bidwell	06/2015
<i>Mary Poppins</i>	Sound Designer	Playmill Theatre	Roger Merrill	05/2015

All positions listed were paid professionally.

